

KIDS4ALLL INTERNATIONAL CONTEST CALL FOR LEARNING PRODUCTS



The international EU-funded KIDS4ALLL (Key Inclusive Development Strategies for LifeLong Learning) is an innovation-action project and focuses on the development of the **8 key competences for LifeLong Learning**. The activities are built on an **innovative learning method**, based on peer learning and buddy-teams system.

After these months of implementing and testing the KIDS4ALLL method (pilot phase), the project Consortium is pleased to invite youngsters who have participated in the pilot to take part in an International Competition. The contest will focus on the products created by learners.

Therefore, anybody may participate who is involved in the KIDS4ALLL pilot activities taking place in the project's partner countries and has completed the production of contents (*work.it*) on the 8 key LLL key competences.

Winners of the contest will be awarded with **three school kits** consisting of utilities and learning equipment amounting to $800 \in (1st)$, $500 \in (2nd)$ and $300 \in (3rd)$.

The contest in brief

Who? Everybody who participate in the pilot phase

> Deadline: May 28th, 2023

Where: @KIDS4ALLL learning platform | <u>https://learn.kids4alll.eu/</u>

Awards: School kits amounting to 800€ (1st), 500 € (2nd) and 300€ (3rd).

> For further information: kids4alli@unito.it





This project has received funding from the Europear Union's Horizon 2020 research and innovation programme under gran argreement No. 101004807



KIDS4ALLL INTERNATIONAL CONTEST RULES

1_ Wно

<u>Youngsters</u> who have participated in the pilot phase, and have uploaded contents and products in the work.it area of the KIDS4ALLL platform.

2_WHAT

<u>Contents</u> produced during the pilot phase (work.it) and uploaded on the KIDS4ALLL platform.

Characteristics of the products:

- Format > learning posters, postcards, and similar formats in .jpg, .pdf (no video).
- Number > one or more for any groups or classes - we suggest encouraging group participation rather than individual one
- Contents has to be accompanied by a descriptive sheet in English, and must also have a title in English.

3_ HOW TO ENROL

<u>The application</u> must be submitted and managed by teachers and educators through the dedicated section on the platform.

Teachers and educators will have access to their personal contest area using their credentials.

4_ CONTEST SCHEDULE & DEADLINE

<u>Final deadline</u>: The products must be submitted by the 28th of May – contents already uploaded can be modified until the final deadline (through educators and teachers' personal area).

- 1st National voting phase > 7 days: from the 29th of May to the 4th of June
- 2nd International voting phase > 10 days: from the 5th of June to the 15th
- Final results by the end of June

5_ VOTING PROCESS & JURY

Two steps evaluation process:

- 1st phase > National vote: the top three products from each country will advance to the next stage
- 2nd phase > International vote
- Winners will be the first three classified

Jury: in both phases will be composed by teachers, educators and project's partners

- In the first phase, voters will only vote for products of their country.
- In the second phase, all voters will select among the international finalists.

How to vote:

- Through the KIDS4ALLL platform, in the dedicated Contest section.
- Educators and teachers will have two votes at their disposal:
 - o one will be their personal vote;
 - the other will be the expression of the classes/groups' preference as youngsters will not have direct access to the voting process.
- KIDS4ALLL members will express a single preference.
 - N.B. everyone will vote only for contents coming from countries other than their own.

6_ CRITERIA & AWARDS

The KIDS4ALLL Contest is based on the following evaluation criteria:

- i. **Originality & Creativity**: how original are your contents?
- ii. **Diversity & Inclusion**: is the proposed material inclusive?
- iii. **Fun & Interactive**: can your product convince potential users to get involved because it is fun to learn with?
- iv. **Clarity & Efficacy**: are contents presented in a clear and understandable way?
- v. **Accuracy**: has the learning product been elaborated with precision and with attention to details?

Awards:

The Top-3 winning pairs will receive a school kit consisting of utilities and learning equipment amounting to $800 \in$ for the first classified, $500 \in$ for the second and $300 \in$ for the third.

Special Jury Awards*:

Within each country, KIDS4ALLL partners will choose three contents as the best examples for each of the following categories:

- i. Creativity & Originality.
- ii. Promoting Inclusion.
- iii. Engaging.

* Winners will receive an official KIDS4ALLL certificate.



